LFC Requester:

AGENCY BILL ANALYSIS 2020 REGULAR SESSION

WITHIN 24 HOURS OF BILL POSTING, EMAIL ANALYSIS TO:

LFC@NMLEGIS.GOV

And

DFA@STATE.NM.US

{Include the bill no. In the email subject line, e.g., HB2, and only attach one bill analysis and related documentation per email message}

SECTION I: GENERAL INFORMATION

{Indicate if analysis is on an original bill, amendment, substitute or a correction of a previous bill}

Check all that apply:		Date January 30, 2020			
Original	Amendment			Bill No: HB273	
Correctio	nSubstitute				
Sponsor:	Christine Trujillo	Agency Name and Code Number:	AOI	DA 264	
Short	Appropriation to increase	Person Writing		Rosanna C Vazquez	
Title:	compensation amounts to	Phone: 5056708	484	Email rosannacvazquez@	
				gmail.com	

SECTION II: FISCAL IMPACT

APPROPRIATION (dollars in thousands)

Арргорі	iation	Recurring	Fund Affected	
FY20	FY21	or Nonrecurring		
	\$250,000.00	no	General fund and all remaining amounts revert back	

(Parenthesis () Indicate Expenditure Decreases)

<u>REVENUE</u> (dollars in thousands)

	Recurring	Fund		
FY20	FY21	FY22	or Nonrecurring	Affected

(Parenthesis () Indicate Expenditure Decreases)

ESTIMATED ADDITIONAL OPERATING BUDGET IMPACT (dollars in thousands)

	FY20	FY21	FY22	3Year Total Cost	Recurring or Nonrecurring	Fund Affected
Total						

(Parenthesis () Indicate Expenditure Decreases)

Duplicates/Conflicts with/Companion to/Relates to: Duplicates/Relates to Appropriation in the General Appropriation Act

SECTION III: NARRATIVE

BILL SUMMARY

HB 273 is an appropriation to Human Services Department for an increase in compensation rate for competency evaluators of \$250,000.00 for fiscal year 2021.

FISCAL IMPLICATIONS

SIGNIFICANT ISSUES

It may also be important to increase the number of competency evaluators for the state. **PERFORMANCE IMPLICATIONS**

ADMINISTRATIVE IMPLICATIONS

CONFLICT, DUPLICATION, COMPANIONSHIP, RELATIONSHIP

TECHNICAL ISSUES

OTHER SUBSTANTIVE ISSUES

ALTERNATIVES

WHAT WILL BE THE CONSEQUENCES OF NOT ENACTING THIS BILL

AMENDMENTS